PART ONE

IRIX Device Integration

Chapter 1: Physical and Virtual Memory
An overview of physical memory, virtual address space management, and device addressing in Silicon Graphics/MIPS systems.

Chapter 2: Device Configuration
How IRIX locates devices, and how devices are represented in software.

Chapter 3: Device Control Software
A survey of the ways in which you can control devices under IRIX, from user-level processes and from kernel-level drivers of different kinds.